

# Guilders-Ford Gazette



Issue 4

## **++Emergency Edition++**

This is a special Emergency edition of the Guilders-Ford Gazette, containing breaking news at the request of Precinct 19 and the Inquisition.

## **++BREAKING NEWS++**

Information has been bought to Inquisitor Redburn at Precinct 19 which sheds new light on recent events in Guilders-Ford.

Chad (the bringer of fire) and The First Church of the Flaming Cone Heads have just returned from a pilgrimage to an undisclosed area of the ruins of Old-Guilders to recover some key information regarding the events preceding the Great Fire.

Chad and his brethren have been working under the instruction of the Inquisition for the past year or so, and it appears that the Great Fire itself was in fact caused deliberately by The First Church of the Flaming Cone Heads with the intention of averting a more serious disaster at that time.

The self-declared 'prophet' Gangrene, of the Rad Waste Creepers, has been declared as a heretic and a witch by Inquisitor Redburn, as he is actually an agent of Chaos!

All Loyal citizens of Guilders-Ford and true servants of the Emperor are encouraged to report

to Precinct 19 with any pertinent information. Rewards will be given to any citizens providing information leading to the apprehension of this dangerous individual.

The Inquisition and the joint forces of the Guilders-Ford PDF and Precinct 19 operatives will be dealing with this dire threat using all available resources.

Other recently-outlawed gangs have been assumed to have allied themselves with the agents of Chaos and will suffer the same fate as The Rad Waste Creepers.

Chad (the bringer of fire) and The First Church of the Flaming Cone Heads have committed the full weight of the Redemption to aid in this crusade against the forces of evil.

***Burn the heretic.***

***Kill the mutant.***

***Purge the unclean.***

## **++Guilders-Ford Attacked++**

The main settlement of Guilders-Ford was yesterday under attack by victims of the zombie plague.

Thanks to the timely intervention of loyal Guilders-Ford citizens under the command of the infamous gang leader 'Fat Charlie' (noted for his assistance in evacuating

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civilians during the Great Fire) accompanied by local gangs 'The Tosher Men' and 'Ash's Happy Shooty Fun Times Team' the zombies were eventually driven off and disaster was averted.

Citizens of Guilders-Ford will surely join this publication in offering their sincere thanks for these actions.

It appears that persons' unknown had left crates of fresh food in the centre of the main bridge, specifically placed, it seems, to lure the zombies in towards the settlement.

The perpetrators of such a heinous crime must have surely devised their scheme to endanger the settlement and the citizens within.

A section of the local PDF happened to also be patrolling through the area at the time of the zombie attack, aiding in the defence of the settlement. In the midst of all of the fighting, members of The First Church of the Flaming Cone Heads were seen dashing headlong across the central bridge towards the settlement.

It must be noted that Chad (the bringer of fire) and his brethren have been conspicuously absent during recent events, and their return at this time is no coincidence, we can assure you of that.

## **++Zombie Plague outbreak spreads to New-Guilders++**

Officio Medica personell continue to issue warnings to all citizens of Guilders-Ford (New and Old Guilders alike), of the seriousness of the zombie plague outbreak.

Thousands of citizens have now succumbed to the virus and stalk the outlands and lesser travelled parts of the main settlements.

All corpses are being burned as a precautionary measure, regardless of cause of death.

One noted recommendation is that victims of the zombie plague can normally be stopped by removing the head or destroying the brain.

Precinct 19 recommends that all citizens adhere to the current curfew and remain within the main Guilders-Ford settlement at all times.

Leaving the settlement to venture into the outland at this time is little more than suicide.

Take heed, citizens, you have been warned.

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## **++Guilders-Ghoul Murders++**

Further victims of the 'Guilders Ghoul' have been discovered in New-Guilders. 777 victims have now been discovered, and in all cases their throats were cut from ear to ear, and their heads beaten with a rock. Despite continued extensive investigation and the assistance of the Inquisition, no trace of the murderer has yet been discovered. However - it has been suggested that the murderer (or murderers) are entering the main settlement from the outlands to find their victims.

## **++Reward++**

400 Credit reward offered for the identity of the prolific Guilders-Ford bill poster.

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## **++Missing Persons++**

The following citizens are still listed as missing at Precinct 19 this month:

- Scotty Strachan
- Shape
- Broderick Maille

Rewards offered for information.

## **++In Memoriam++**

The following citizens have been registered as deceased at Precinct 19 records office this month:

- Morgan
- Run Gun Gary
- Scratch
- Rattle Rick
- Slippery Steve
- Merry
- Shape
- Grate
- Ashur
- Tracia
- Ganicus

## **++Ratskin Guide Discount++**

Veteran Ratskin Guide 'Guilders-Guy' offers his services at a reduced rate to gangs exploring territory in New-Guilders. Only 5 credits per expedition.

'Guilders-Guy' is notably remembered for his discovery of Archeotech Dome 67b, but more notably remembered for the celebratory Wildsnake drinking binge that led to the explosion that caused the collapse of Dome 67b.

*"If you need a Guilders Guide, I'm your Guilders-Guy!"*